

# Computing the nucleolus of weighted voting games

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Workshop on Computational Social Choice, 2008

# Outline

- 1 Introduction
  - Coalitional games
  - Solution concepts
  - The least core and the nucleolus
  - Sequential LPs for nucleolus
- 2 Solving sequential LPs for WVGs
  - Introduction and related work
  - Our main result
- 3 Conclusion and future work

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## Conclusion and future work

# Coalitional games

- Pair  $(I, \nu)$ , where  $I = \{1, \dots, n\}$  - set of *agents*, and  $\nu : 2^I \rightarrow \mathbb{R}$ 
  - *Simple games*:  $\nu(S) \in \{0, 1\}$  for any  $S \subset I$
  - $\nu(S) = 1$  if  $S$  is *winning*, otherwise –  $S$  is *losing*
- *Payoffs*:  $0 \leq p \in \mathbb{R}^n$ , normalised:  $p(I) := \sum_{i \in I} p_i = 1$
- Want to find “most satisfying” payoffs – *solution concepts*
- Want to be able to specify  $\nu$  efficiently

# Weighted voting games (WVGs)

- $0 \leq w \in \mathbb{R}^n$  – weights,  $T > 0$  - threshold
- for  $S \subset I$ , we have  $\nu(S) = \begin{cases} 1 & : w(S) \geq T \\ 0 & : w(S) < T \end{cases}$

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- Fairness-based, such as Shapley-Shubik index and Banzhaf index
- *Stability*-related, such as core, least core, and nucleolus. Maximising the chances for the grand coalition to stay together, treat each coalition as fairly as possible. . .

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## The $\varepsilon$ -core and the least core

### Definition

The  $\varepsilon$ -core of a  $(I, \nu)$  is the set of all  $p$  s.t.  $p(S) \geq \nu(S) - \varepsilon$  for all  $S \subseteq I$ .

In particular, when  $\varepsilon = 0$  this is just the *core*, mentioned in an earlier talk today. The core might be empty: let's look at the minimal  $\varepsilon^1$  so that the  $\varepsilon^1$ -core is nonempty (this is called *least core*,  $\mathcal{L}_1$ ) Informally, it minimises, over all the possible  $p$ , the unhappiness of the most unhappy coalitions.

What would be the “optimal” payoff in  $\mathcal{L}_1$ ?

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# The nucleolus and the deficits

– a particular way to define such an optimal payoff. We try to minimize the unhappiness of all the coalitions, not only the most unhappy ones.

- Let  $d_S(p)$ , for  $S \subset I$  and  $p \in \mathcal{L}_1$ , be given by  $p(S) = v(S) + d_S(p)$ . This is the *deficit* of  $S$  w.r.t.  $p$ .
- Sort  $S \subset I$  so that  $d_{S_1}(p) \leq d_{S_2}(p) \dots$
- This defines a function  $\phi : \mathcal{L}_1 \rightarrow \{\text{non-decreasing vectors of length } 2^n\}$
- There will be the lexicographically maximal element  $d^*$  in  $\phi(\mathcal{L}_1)$ .
- The (necessarily unique)  $p = \phi^{-1}(d^*)$  is the *nucleolus* of  $(I, v)$

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## LP for the least core

Finding  $\varepsilon^1$ —what we need for  $\mathcal{L}_1$ —is a *linear program* (LP)

$$\min_{(p, \varepsilon)} \varepsilon \quad \text{s.t.} \quad \begin{cases} \sum_{i \in I} p_i = 1, & p_i \geq 0 \quad \text{for all } i = 1, \dots, n \\ \sum_{i \in S} p_i \geq \nu(S) - \varepsilon \quad \text{for all } S \subset I. \end{cases} \quad (1)$$

Let  $(p^1, \varepsilon^1)$  be an interior optimizer to (1). Let  $\Sigma^1$  be the set of tight constraints for  $(p^1, \varepsilon^1)$ : for any  $S \in \Sigma^1$  we have  $p^1(S) = \nu(S) - \varepsilon^1$ . Now we can specify the least core:

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$$\tilde{\mathcal{L}}_1 = \begin{cases} p(I) = 1, & p \geq 0, & \varepsilon \geq 0 \\ p(S) \geq \nu(S) - \varepsilon \quad \text{for all } \Sigma^1 \not\ni S \subset I \\ p(S) = \nu(S) - \varepsilon^1 \quad \text{for all } S \in \Sigma^1. \end{cases}$$

## Sequential LPs for nucleolus

Now we can restrict attention to  $\tilde{\mathcal{L}}_1$

$$\varepsilon^2 := \min_{(p, \varepsilon) \in \tilde{\mathcal{L}}_1} \varepsilon. \quad (2)$$

Let  $(p^2, \varepsilon^2)$  be an interior optimizer to (2). Let  $\Sigma^2$  be the set of tight constraints for  $(p^2, \varepsilon^2)$ : for any  $S \in \Sigma^2$  we have  $p^2(S) = \nu(S) - \varepsilon^2$ . Now we can specify the “second” least core:

$$\mathcal{L}_2 = \begin{cases} p(I) = 1, & p \geq 0 \\ p(S) \geq \nu(S) \text{ for all } \Sigma^1 \cup \Sigma^2 \not\subseteq S \subset I \\ p(S) = \nu(S) - \varepsilon^j \text{ for all } S \in \Sigma^j, & j = 1, 2. \end{cases}$$

We keep going, specifying  $\mathcal{L}_3, \dots, \mathcal{L}_k = \{p^*\}$ . Note that  $k < n$ , as the dimension goes down.

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## Oracles for LPs and ellipsoid method

For an  $(I, \nu)$ , these LPs will have  $O(2^n)$  constraints, so one cannot, generally speaking, solve them in polynomial time, unless there exists a polynomial-time *separation oracle*

### Definition

A separation oracle for a polytope

$\mathcal{P} = \{x \in \mathbb{R}^n \mid \langle c_i, x \rangle \leq b_i, 1 \leq i \leq k\}$  is an algorithm that, given  $y \in \mathbb{R}^n$ , checks whether  $y \in \mathcal{P}$ , and if  $y \notin \mathcal{P}$ , returns an inequality  $\langle c, x \rangle \leq b$  that is valid for  $\mathcal{P}$ , but  $\langle c, y \rangle > b$ .

Given such a polytime oracle, one can apply the ellipsoid method to solve LPs over  $\mathcal{P}$ , as well as e.g. finding vertices, interior points, dimension – all this in polytime.

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## Known results.

Polynomial-time algorithms are known for the nucleolus for a number of classes of  $(I, \nu)$ , typically of a combinatorial nature, e.g. flow games, matching games, etc.

For WVG  $(I, w, T)$ , an algorithm to compute  $\varepsilon_1$  is given in [EGGW07]. It runs in time polynomial in  $n$  and  $\max_i \{w_1, \dots, w_n\}$ , so it is pseudo-polynomial – a truly polynomial-time procedure would depend rather on bitsizes, i.e. on  $\log w_1, \dots, \log w_n$ . However, [EGGW07] shows that already computing  $\varepsilon_1$  is NP-hard.

Note the parallel with the KNAPSACK problem. It is not a coincidence, as KNAPSACK with weights  $w$  is essentially the problem solved by the corresponding separation oracle.

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For WVG  $(I, w, T)$ , an algorithm to compute  $\varepsilon_1$  is given in [EGGW07]. It runs in time polynomial in  $n$  and  $\max_i \{w_1, \dots, w_n\}$ , so it is pseudo-polynomial – a truly polynomial-time procedure would depend rather on bitsizes, i.e. on  $\log w_1, \dots, \log w_n$ . However, [EGGW07] shows that already computing  $\varepsilon_1$  is NP-hard.

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# Outline

- 1 Introduction
  - Coalitional games
  - Solution concepts
  - The least core and the nucleolus
  - Sequential LPs for nucleolus
- 2 Solving sequential LPs for WVGs
  - Introduction and related work
  - **Our main result**
- 3 Conclusion and future work



# Computing the nucleolus of WVGs

## Theorem

*For a WVG specified by integer weights  $w_1, \dots, w_n$  and a quota  $T$ , there exists a procedure that computes its nucleolus in time polynomial in  $n$  and  $W = \max_j w_j$ .*

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# An oracle for $\tilde{\mathcal{L}}_j$ in WVG

$$\tilde{\mathcal{L}}_j = \begin{cases} \nu(S) = (1 + \text{sign}(w(S) - T))/2, & S \subset I \\ p(I) = 1, & p \geq 0, \varepsilon \leq \varepsilon^{j-1} \\ p(S) = \nu(S) - \varepsilon^k \text{ for all } S \in \Sigma^k, & 1 \leq k \leq j-1 \\ p(S) \geq \nu(S) - \varepsilon \text{ for all } \bigcup_{k=1}^{j-1} \Sigma^k \not\subset S \subset I \end{cases}$$

An oracle shall be able to tell whether a given  $(p, \varepsilon)$  belongs to  $\tilde{\mathcal{L}}_j$ , and return a violated inequality (e.g. just an  $S \subset I$ ). The 2nd and 3rd rows are easy, as one can maintain a “short” equivalent system of linear equations (they can be obtained using the ellipsoid method). The 4th row is complicated – we cannot explicitly list  $\Sigma^1, \dots, \Sigma^{j-1}$ .

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## Naive attempt

We can try to formulate the conditions on  $S \subset I$  to provide a separating hyperplane as the following 0 – 1 linear feasibility problem:

$$\sum_i p_i^{j-1} x_i > 1 - \varepsilon^{j-1}, \quad (3)$$

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$$\sum_i w_i x_i \geq T, \quad x \in \{0, 1\}^n. \quad (5)$$

But this is NP-hard, in general - the bitsizes of  $p$  and  $p^{j-1}$  are too big!

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## A counting oracle

compute the top  $j$  distinct deficits  $d_S(p) := p(S) - \nu(S) + \varepsilon$ :

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as well as the numbers  $n^1, \dots, n^j$  of coalitions that have deficits of  $m^1, \dots, m^j$ , respectively:

$$n^k = |\{S \mid S \subseteq I, d_S(p) = m^k\}|, \quad k = 1, \dots, j.$$

Doable by dynamic programming in polynomial in  $W$  and  $n$  time! If  $m^t = \varepsilon^t$  and  $n^t = |\Sigma^t|$  for all  $t = 1, \dots, j-1$  and  $m^j \leq \varepsilon$ , then  $(p, \varepsilon)$  is feasible, otherwise separation-inducing  $S$  can be found by a variation of the above.

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## Conclusion and future work

- Essentially the same procedure provides a pseudo-polynomial time algorithm for the nucleolus of the  $k$ -vector WVGs, for a fixed  $k$ .
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