Fractional solutions for NTU-games

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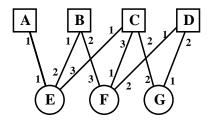


Outline

Introduction of fractional core through stable matchings

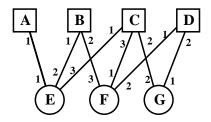
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- An example: matching with couples
- Finding stable allocations by Scarf's algorithm
- Experiments
- Open problems



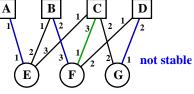
"Each person ranks those of the opposite sex in accordance with his or her preferences for a marriage partner."

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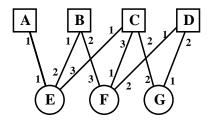


"Each person ranks those of the opposite sex in accordance with his or her preferences for a marriage partner."

A set of marriages is stable, if there is no "blocking pair": a man and a woman who are not married to each other but prefer each other to their actual mates.

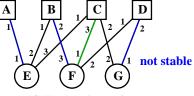


(C,F) blocking pair



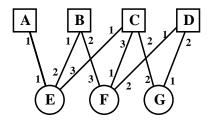
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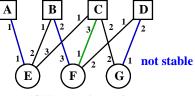
(C,F) blocking pair

The Gale-Shapley algorithm finds a stable matching in O(m) time.



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(C,F) blocking pair

The Gale-Shapley algorithm finds a stable matching in O(m) time. set of stable matchings = core of the corresponding NTU-game

bipartite graph	
Marriage problem	
Gale-Shapley '62:	
\exists stable matching	

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bipartite graph	nonbipartite graph	
Marriage problem	Roommates problem	
Gale-Shapley '62:		
\exists stable matching		

For every vertex v, let $<_v$ be a linear order on the edges incident with v. A weight-function $x : E(G) \to \{0, 1\}$ is a **matching** if $\sum_{v \in e} x(e) \le 1$ for every $v \in V(G)$.

bipartite graph	nonbipartite graph	
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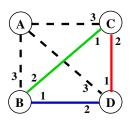
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A matching is **stable** if for every $e \in E(G)$, either x(e) = 1, or there is a vertex $v \in e$ s.t. $\sum_{e \leq vf} x(f) = 1$. (every non-matching edge is "dominated" at some vertex.)

bipartite graph	nonbipartite graph	
Marriage problem	Roommates problem	
Gale-Shapley '62:		
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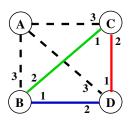


Gale-Shapley (1962):
 Stable matching may not exist!

bipartite graph	nonbipartite graph	
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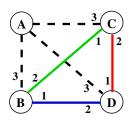
- Gale-Shapley (1962):
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- Irving (1985): A stable matching can be found in O(m) time, if one exists.

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bipartite graph	nonbipartite graph	
Marriage problem	Roommates problem	
Gale-Shapley '62:	Tan '90:	
\exists stable matching	\exists stable half-matching	

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- Gale-Shapley (1962):
 Stable matching may not exist!
- Irving (1985): A stable matching can be found in O(m) time, if one exists.
- ► Tan (1990): Stable half-matching always exists! i.e. x(e) ∈ {0, ¹/₂, 1}.

bipartite graph	nonbipartite graph	hypergraph
Marriage problem	Roommates problem	Coalition Formation Game
Gale-Shapley '62:	Tan '90:	Aharoni-Fleiner '03 (Scarf '67):
\exists stable matching	\exists stable half-matching	\exists stable fractional matching

For every vertex v, let $<_v$ be a linear order on the edges incident with v. A weight-function $x : E(G) \to \{0, 1\}$ is a **matching** if $\sum_{v \in e} x(e) \le 1$ for every $v \in V(G)$.

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Aharoni-Fleiner (2003): Stable fractional matching always exists (i.e. $x(e) \in [0, 1]$) ~ the fractional core of a CFG is nonempty.

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National Resident Matching Program (since 2009 in SFAS too) Couples can submit joint preference lists...

Applicants:	Bill	Adam and Eve
1st choice:	Queens	(Memorial, Queens)
2nd choice:	Memorial	

ranking of **NY Queens:** Eve, Bill ranking of **NY Memorial:** Bill, Adam



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Ronn (1990): The related decision problem is NP-complete.

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National Resident Matching Program (since 2009 in SFAS too) Couples can submit joint preference lists...

Applicants:	Bill	Adam and Eve
1st choice:	Queens	(Memorial, Queens)
2nd choice:	Memorial	

ranking of **NY Queens:** Eve, Bill ranking of **NY Memorial:** Bill, Adam



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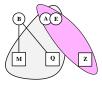
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But what is the meaning of a fractional solution?

bipartite graph	
College Admissions	
Gale-Shapley '62:	
\exists stable matching	

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bipartite graph	nonbipartite graph	
College Admissions	Stable Fixtures	
Gale-Shapley '62:	Biró-Fleiner '03:	
∃ stable matching	∃ stable half-matching	

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Biró-Fleiner (2003): A stable half-matching can be found efficiently for nonbipartite graphs.

Cechlárová-Fleiner (2005), Irving-Scott (2007): A stable (*b*-)matching can be found in O(m) time, if one exists ("Stable Multiple Activities" or "Stable Fixtures").

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bipartite graph	nonbipartite graph	hypergraph
College Admissions	Stable Fixtures	CFG with agent-capacities
Gale-Shapley '62:	Biró-Fleiner '03:	Biró-Fleiner '10 (Scarf '67):
∃ stable matching	∃ stable half-matching	∃ stable fractional matching

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Biró-Fleiner (2010): A stable fractional matching can be found by Scarf's algorithm for hypergraphs.

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bipartite graph	
Part-time jobs	

Beside the vertex-bounds, let $c : E(G) \to \mathbb{R}_+$ be edge-capacities. A weight-function $x : E(G) \to \mathbb{R}_+$ is an **allocation** if $x(e) \le c(e)$ for every $e \in E(G)$ and $\sum_{v \in e} x(e) \le b(v)$ for every $v \in V(G)$.

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bipartite graph	
Part-time jobs	
Baïou-Balinski '02:	
∃ integral stable al-	
location	

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Baïou-Balinski (2002): An integral stable allocation can be found in $O(m^2)$ time for **bipartite graphs**.

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bipartite graph	nonbipartite graph	
Part-time jobs	P2P networks	
Baïou-Balinski '02:	B-F '10, D-M '10:	
∃ integral stable al-	\exists half-integral stable	
location	allocation	

Beside the vertex-bounds, let $c : E(G) \to \mathbb{R}_+$ be edge-capacities. A weight-function $x : E(G) \to \mathbb{R}_+$ is an **allocation** if $x(e) \le c(e)$ for every $e \in E(G)$ and $\sum_{v \in e} x(e) \le b(v)$ for every $v \in V(G)$.

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Biró-Fleiner (2010): A half-integral stable allocation can be found in $O(m^3 \log B)$ time for the integral stable allocation problem on **nonbipartite graphs**, where *B* is the maximal vertex-bound.

Dean-Munshi (2010): A half-integral stable allocation can be found in $O(m \log n)$ time with high probablity.

bipartite graph	nonbipartite graph	hypergraph
Part-time jobs	P2P networks	CFG with capacities
Baïou-Balinski '02:	B-F '10, D-M '10:	Biró-Fleiner '10 (Scarf '67):
∃ integral stable al-	\exists half-integral stable	∃ stable allocation
location	allocation	

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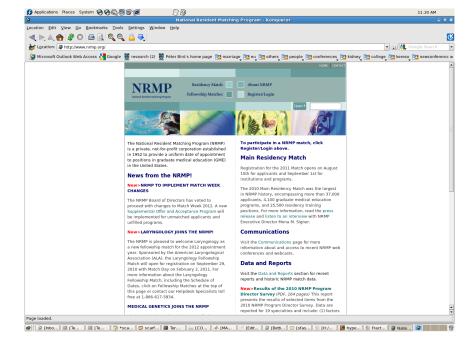
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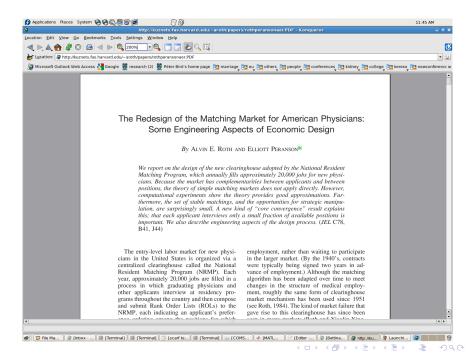
Some experiments with couples

in NRMP and SFAS...

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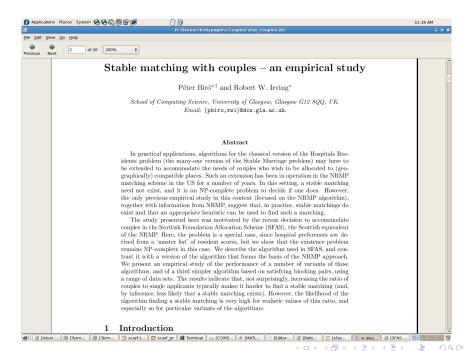


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	members of the couple must be active applicants in the Match.	
	Step 1	
	Each partner should first arrange an individual preference list on separate sheets of paper. In the example, the letters refer to a specific program in a particular hospital in that city.	
	Partner I Partner II	
	1) Now York City - A 1) Chicage - Y 2) Chicage - A 2) Chicage - Y 3) Evanston - B 3) Boston - X 4) Los Angeles - A 4) Chicage - Z 5) New York City - B 5) New York City - City - Y	
	Step 2	
	Next, both partners must decide together how to prepare their lists as pairs of programs. For example, they could consider all the possible pairings where the hospital programs are in the same general location, as indicated in the list below, in some cases one rank in the pair may be designated 'No Match' to indicate that one partnerie i willing to go unmatched if the other is matched to a position. Note that the list below is not necessarily in the order that will eventually be abuntled.	
	Partner I Partner II	
	New York City - A New York City - X New York City - A New York City - Y Chicago - A Chicago - X Chicago - A Chicago - Y	
	Chicago - A Chicago - Z Evanston - B Chicago - X Evanston - B Chicago - Y	
	Evanston -B Chicago -Z New York City -B New York City -X	
	New York City -B New York City -Y New York City -A No Match	
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Terms & Conditions Help Comments Open Days	The \$FAS matching scheme The \$FAS matching scheme uses a computer program that aims to produce a matching that best satisfies the applicants' preferences. The algorithm that underlies this program was developed in the Department of Computing Science at the University of Glasgow, and is based on state-of-the-art research into optimal matching.		
Useful LinksDisclaimer	Introduction The matching algorithm takes account of the following factors:		
Back to NES Home	the number of places in each programme the preference list of each individual applicant the score of each applicant each individual applicant which pairs of applicants are linked the compatibility information on programmes (from the viewpoint of linked applicants).		
	The algorithm is complicated by the need to deal with linked pairs in a fair way, giving them neither an advantage nor a disadvantage over single applicants, and ensuring that, if they are matched, then it is to compatible programmes. The description below is initially in terms of single applicants, and then an indication is given of the adaptations needed to accommodate linked pairs of applicants.		
	The algorithm – main idea		
	The first step is a tie-breaking step in which applicants with equal scores are randomly ordered. In effect, each applicant is given a unique score, but if applicant a had a higher original score than applicant b this will still be true for the revised scores.		
	The nain body of the algorithm can be viewed as a sequence of attempts to match an applicant to a programme. A any point during the programs of the algorithm, an applicant is either method to latest temporarily or unrathetic. Initially, each applicant's best achievable preference is the first entry on hisher preference list. At each step of the algorithm, a random applicant is chosen from toose who are unmatched, and an attempt is made to match this applicant to hisher best achievable preference. If the programme has at least one free place then the matchies applicant to thisher best achievable preference in the displaced from the programme - in this case place applicant with lowest cores is displaced. If not the match is rejected. A rejection or a displacement, results in the best achievable preference being advanced by one position in the list of the applicant concrede. The process terminates when each applicant is either matched or has been rejected by, or displaced from, all of the programmes on hishing repreference list.		
	The resulting matching has the crucial stability property, namely:		Ģ
	 there can be no applicant a who would prefer to be matched to programme p, and at the same time p has an unfilled place or an assigned 		
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	The algorithm is complicated by the need to deal with linked pairs in a fair way, giving them neither an advantage on a disadvantage over single applicants, and ensuring that, if they are matched, then it is to compatible programmes. The description below is initially in terms of single applicants, and then an indication is given of the adaptations needed to accommodate linked pairs of applicants.	
	The algorithm – main idea	
	The first step is a tie-breaking step in which applicants with equal scores are randomly ordered. In effect, each applicant is given a unique score, but if applicant a had a higher original score than applicant b this will still be true for the revised scores.	
	The main body of the algorithm can be viewed as a sequence of attempts to match an applicant to a programme. At any point during the programs of the algorithm, an applicant is either matched at tasks trendworkly or unstatisk. Initially, such applicants, best activative preference is the first to match any point and the preference is the first to match the applicant, best activative preference. If the programme has at least one first place that the acquired matching and the applicant to the state of the applican	
	The resulting matching has the crucial stability property, namely:	
	 there can be no applicant a who would prefer to be matched to programme p, and at the same time p has an unfilled place or an assigned applicant with a lower score than a. 	
	In other words, no private 'deal' could be made by an applicant and a programme that would be to the benefit of both.	
	Linked applicants	
	To accommodate linked applicants, a joint preference list is formed for each such pair, using their individual preference, lists and the programme compatibility individual preference, list, $2, \ldots$, 100 and $4, 2, \ldots$, 100 and 10	
	In the main body of the algorithm, the members of a linked pair are handled together, so the match of the pair (acid) to the programmes (at the single state) and the pair (acid) of the programmes (at the single state) and the pair (acid) and the programmes (at the single state) and the pair (acid) and the programmes (at the single state) and the pair (acid) and the programmes (at the single state) and the pair (acid) and the programmes (at the single state) and the pair (acid) and the programmes (at the single state) and the pair (acid) and	
	The algorithm terminates when every single applicant and linked pair is either matched or has been rejected by, or displaced from, every entry in their preference list with no possibility of reconsideration by a programme that has had a withdrawal.	
	The final matching is stable for single applicants, as before, but also for linked pairs, in the sense that:	
	 there can be no linked pair (a,b) of applicants who would prefer to be matched to compatible programmes (p,q), and at the same time, each of p and q has an unfilled place or an assigned applicant with a lower score than a and b respectively. 	
	Frequently Asked Questions	
	back to top	
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C-SGL	981	962	907	862	822	801	753	685	627	545	446
C-CPL	974	927	821	758	712	681	646	586	554	506	451
C-RLP	968	920	825	708	555	424	288	193	136	84	49
BB-RAN	983	966	916	882	851	829	772	701	621	530	430
BB-SCO	968	922	819	722	604	527	444	306	248	172	107
BB-USE	982	962	911	872	839	816	773	705	662	591	507
BB-USS	968	929	863	805	751	714	686	659	647	582	507
BB-SGL	968	931	864	819	779	749	716	699	654	553	429
BB-CPL	981	952	843	687	563	496	410	344	325	329	425
RP-RAN	929	841	704	601	501	411	384	353	274	256	228
RP-SGL	975	925	796	705	613	536	477	394	336	280	211
RP-CPL	917	843	693	586	489	405	358	304	266	222	220
Total	984	967	921	888	861	848	825	793	769	728	672

Table 1: Instances of size 100 (1 second per instance)

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Some experiments with couples (100 applicants)

	Number of couples							
Algorithm	2	5	10	15	20	25		
Roth-Perantson approach	975	925	796	705	613	536		
Best heuristic of Biró-Irving	983	966	916	882	851	826		
Scarf (integral solution)	930	838	670	562	483	387		
Scarf half-intergral solution	999	991	966	944	902	851		
Scarf fractional solution	70	162	330	438	517	613		
Av. $\#$ of fractional weights	3.4	3.55	3.91	4.27	4.37	4.73		
# of fractional weights $= 1$	27	52	87	104	125	132		
# of fractional weights = 2	13	31	58	71	79	91		
# of fractional weights = 3	4	9	25	32	51	51		
# of fractional weights = 4	5	20	40	64	58	61		

Open questions

What is the

- meaning of a fractional solution?
- running time of the Scarf algorithm?
- complexity of the problem of finding a fractional core element?

... for special families of NTU-games?

Further applications?